

## Armor Grading List

Armor	Point Value	In-Play Skill Required	Reinforced?
Light Leather, Quilted Cloth, Naugahyde, Wicker	1	Wear Light Armor	No
Chainmail, Over 18 Gauge Wire, Large Ring	2	Wear Light Armor	Yes
Heavy Leather	2	Wear Light Armor	Yes
Light Leather, Lightly Studded	2	Wear Light Armor	Yes
Light Leather, Overlapping	2	Wear Light Armor	Yes
Light Leather, Plated +1	2	Wear Light Armor	Yes
Chainmail, Under 18 Gauge Wire, Large Ring	3	Wear Medium Armor	Yes
Heavy Leather, Hardened	3	Wear Medium Armor	Yes
Heavy Leather, Lightly Studded	3	Wear Medium Armor	Yes
Heavy Leather, Overlapping	3	Wear Medium Armor	Yes
Heavy Leather, Plated +1	3	Wear Medium Armor	Yes
Light Leather, Heavily Studded	3	Wear Medium Armor	Yes
Light Leather, Lightly Studded, Overlapping	3	Wear Medium Armor	Yes
Light Leather, Plated +2	3	Wear Medium Armor	Yes
Chainmail, Small Ring	4	Wear Medium Armor	Yes
Chainmail, Micromail	4	Wear Medium Armor	No
Heavy Leather, Hardened, Overlapping	4	Wear Medium Armor	Yes
Heavy Leather, Heavily Studded	4	Wear Medium Armor	Yes
Heavy Leather, Heavily Studded, Overlapping	4	Wear Medium Armor	Yes
Heavy Leather, Lightly Studded, Overlapping	4	Wear Medium Armor	Yes
Heavy Leather, Plated +2	4	Wear Medium Armor	Yes
Heavy Leather, Plated +3	4	Wear Medium Armor	Yes
Light Leather, Heavily Studded, Overlapping	4	Wear Medium Armor	Yes
Light Leather, Plated +3	4	Wear Medium Armor	Yes
Heavy Leather, Plated +4	5	Wear Heavy Armor	Yes
Heavy Leather, Plated +5	5	Wear Heavy Armor	Yes
Light Leather, Plated +4	5	Wear Heavy Armor	Yes
Light Leather, Plated +5	5	Wear Heavy Armor	Yes
Metal Plate, Lorica, Breastplate, etc.	5	Wear Heavy Armor	Yes
PVC Plate, Under 400psi	5	Wear Heavy Armor	No
PVC Plate, Over 400psi	5	Wear Heavy Armor	Yes
Scale Mail, Overlapping and fail a flex test	5	Wear Heavy Armor	No
Scale Mail, Overlapping and pass a flex test	5	Wear Heavy Armor	Yes
Wood Plate, Under ¼"	5	Wear Heavy Armor	No
Wood Plate, Over ¼"	5	Wear Heavy Armor	Yes

**Definitions:**

Lightly Studded: Studs within 2 inches of each other

Heavy Studded: Studs within  $\frac{1}{2}$  each of each other

Plated +1: Plates within 2 inches of each other

Plated +2: Plates within 1 inch of each other

Plated +3: Plates within  $\frac{1}{2}$  inch of each other

Plated +4: Plates within  $\frac{1}{4}$  inch of each other

Plated +5: Plates less than  $\frac{1}{4}$  inch from each other, touching, or overlapping

Overlapping: Top section or plate covers one-third of the one below.

Large Ring Diameter: AAA battery will fit through the links

Small Ring Diameter: AAA battery will not fit through the links

Stud:  $\frac{1}{4}$ " to  $2\frac{1}{4}$ " diameter. Over  $2\frac{1}{4}$ " diameter circle is a Plate.

Plate: metal, wood, or PVC of minimum 4 square inches

The distinction between Light Leather and Heavy Leather is left to the discretion of the marshal, but greater thickness and hardness contribute to a Heavy rating. Materials other than those listed may be used. In such cases the armor's rating is left to the discretion of the marshal.

At the time of a suit of armor's creation, the smith may add the Reinforced quality to a suit of armor that would not otherwise receive it by reducing the armor's protection by one point.